

# LICEO SCIENTIFICO G. GALILEI

**INCLUSION PROJECT** 

- STUDENTS AND PARENTS' EXPERIENCES -











CreatiVE1

The project contributed to a meaningful interaction between parents, teachers and pupils. The results obtained from the cooperation played important role and the results from this combination have been positive and successful.









- √ The parents supported in providing equipment, the students designed and created the sets
- This experience strengthened the relationship between students
- All the students who revealed some linguistic difficulties and lacking abilities were able to overcome and improve their skills











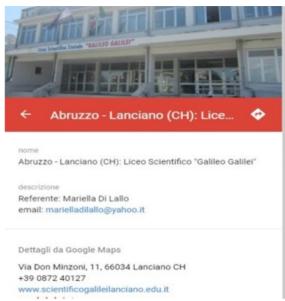


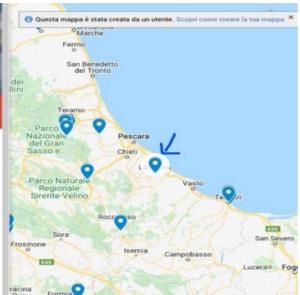




## INFORMATION CAMPAIGN







The school acts as a collection centre for mobile phones and is recognised by the **JANE GOODALL ITALY** organisation.





- Students designed, produced and distributed brochures, leaflets and posters from materials provided by the Jane Goodall Italy, using different digital tools.
- Parents and students handed over several mobile phones to the school for recycling.





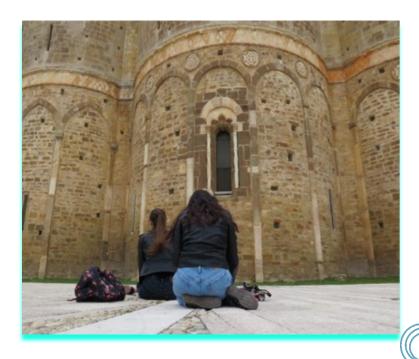






## "KNOWLEDGE OF THE LAND" PROJECT





CreatiVET



40 students from our school had the chance to analyse and re-drawn the architectural and structural aspects of the ancient "San Giovanni in Venere" abbey (13th Century).

The final activity consisted in a guided tour within the area to inform their parents, relatives, teachers and other visitors willing to visit and know more about the history of that place.











National festival dedicated to Italy's cultural heritage and landscape:









## **Teaching and Learning Strategies**

The guidelines to develop the project have been by using the 5 main methods.

# Non formal education:

Integrates extracurricular experiences.

#### Peer to Peer:

Based on knowledge sharing among students.

## **Project based learning:**

Develops the ability to structure a project, acquire the sense of responsibility and applicate problem solving.



**MUSICAL** 

THEATRE

#### **Service Learning:**

Develops knowledge for social activities useful to the community.

### **Mastery Learning:**

Develops soft skills leveraging on the affective and emotional dimension.

KNOWLEDGE OF THE LAND



**RECYCLING** 





